## Mahjong Hand Scoring - Quick Reference Card

Hand Type	Points	1	2	4	6	8	12	16	24	32	48	64	88
Honour Tile Based			Dragon Pung, Prevalent Wind, Seat Wind		2 Dragons		Big 3 Winds					Little 4 Winds, Little Tree Dragons, All Honours	Big 4 Winds, Big Tree Dragons
Chow Based	One-step-up Hands				Mixed Shifted Chows	5		Pure Shifted Chows		4 Shifted Chows			
	Chow Hands	Pure Double Chow, Mixed Double Chow	All Chows			Triple Mixed Chow			Pure Triple Chow		Quadriple Chow		
	Straight Hands	Short Straight				Mixed Straight	Knitted Straight	Pure Straight					
	Terminal Hands	2 Terminal Chows						Tree Suited Terminal Chows				Pure Terminal Chows	
Pung Based	Pung Hands	Pung of Terminals or Honours	2 Concealed Pungs, Double Pung		All Pungs	Mixed Shifted Pungs				All Terminals and Honours	4 Shifted Pungs	All Terminals, 4 Concealed Pungs	
	Kong Hands	Melded Kong	Concealed Kong	2 Melded Kongs	2 Concealed Kongs					3 Kongs			4 Kongs
Seven Pairs Hands									7 Pairs				7 Shifted Pairs
Suit Based		One Voided Suit, No Honours			All Types of Half Flush				Full Flush				All Green, Nine Gates
Terminal Based			All Simple Hands	Outside Based			Upper or Lower 4		Upper, Middle or Lower Tiles				
Knitted Tiles Based							Lesser Honours and Knitted Tiles		Greater Honours and Knitted Tiles				
Types of Wait		Edge Wait, Single Wait, Self-drawn Wait, Closed Wait		Fully Concealed Hand, Last Tile		Last Tile Draw or Claim, Out With Replacement Tile, Robbing the Kong							
Special Hands		Flower Tiles	Tile Hog			Chicken Hand, Reversible Tiles							Thirteen Orphans